



Exam98-361: Software Development Fundamentals— Skills Measured

NOTE: The bullets that appear below each of the skills measured are intended to illustrate how we are assessing that skill. This list is not definitive or exhaustive.

NOTE: In most cases, exams do NOT cover preview features, and some features will only be added to an exam when they are GA (General Availability).

Objective Domain

1. Understanding core programming (15-20%)

- 1.1 Understand computer storage and data types
- 1.2 Understand computer decision structures
- 1.3 Identify the appropriate method for handling repetition
- 1.4 Understand error handling

2. Understanding object-oriented programming (20-25%)

- 2.1 Understand the fundamentals of classes
- 2.2 Understand inheritance
- 2.3 Understand polymorphism
- 2.4 Understand encapsulation

3. Understanding general software development (15-20%)

- 3.1 Understand application life cycle management
- 3.2 Interpret application specifications
- 3.3 Understand algorithms and data structures



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4. Understanding web applications (15-20%)

- 4.1 Understand web page development
- 4.2 Understand Microsoft ASP.NET web application development
- 4.3 Understand web hosting
- 4.4 Understand web services

5. Understanding desktop applications (15-20%)

- 5.1 Understand Windows
- 5.2 Understand console-based applications
- 5.3 Understand Windows Services

6. Understanding databases (15-20%)

- 6.1 Understand relational database management systems
- 6.2 Understand database query methods
- 6.3 Understand database connection methods